What is StudyMate Author?

StudyMate is an offline resource tool used to create Self-Tests (non-gradable or trackable) in the form of interactive games. Depending on the question format, games such as flash cards, fill in the blank, and various matching activities can be exported to an existing content module or uploaded as a "single page" to any area of a course.

This tutorial provides information on downloading and installing StudyMate, where to find user guides, and importing your StudyMate content to your course. This tutorial will cover how to import your StudyMate content into the Lessons tool of Laulima.

Download & Installation:

You can download and install your own copy of StudyMate by going to

<http://www.hawaii.edu/software >

Enter your UH username and associated password. Once downloaded, double click on the "StudyMateCampus25.exe" file and install the program. Use the license information found on the UH ITS site license page to complete installation.

Institution name: University of Hawaii System
Local Support Contact(s): itech-l@lists.hawaii.edu
Installation Password: *changes every year after contract renewal* *(check download page at the URL above for the latest password)*

IMPORTANT: Once downloaded and installed, go to "Help" in the main menu and select "Check for Updates". StudyMate has reported multiple updates and patches. Check for updates to ensure the latest patches have been installed.

User Guides:

General user guides can be found at the following URLs:

User Guide - http://www.hawaii.edu/sitelic/studymate/StudyMate-Quick-Start-Guide.pdf

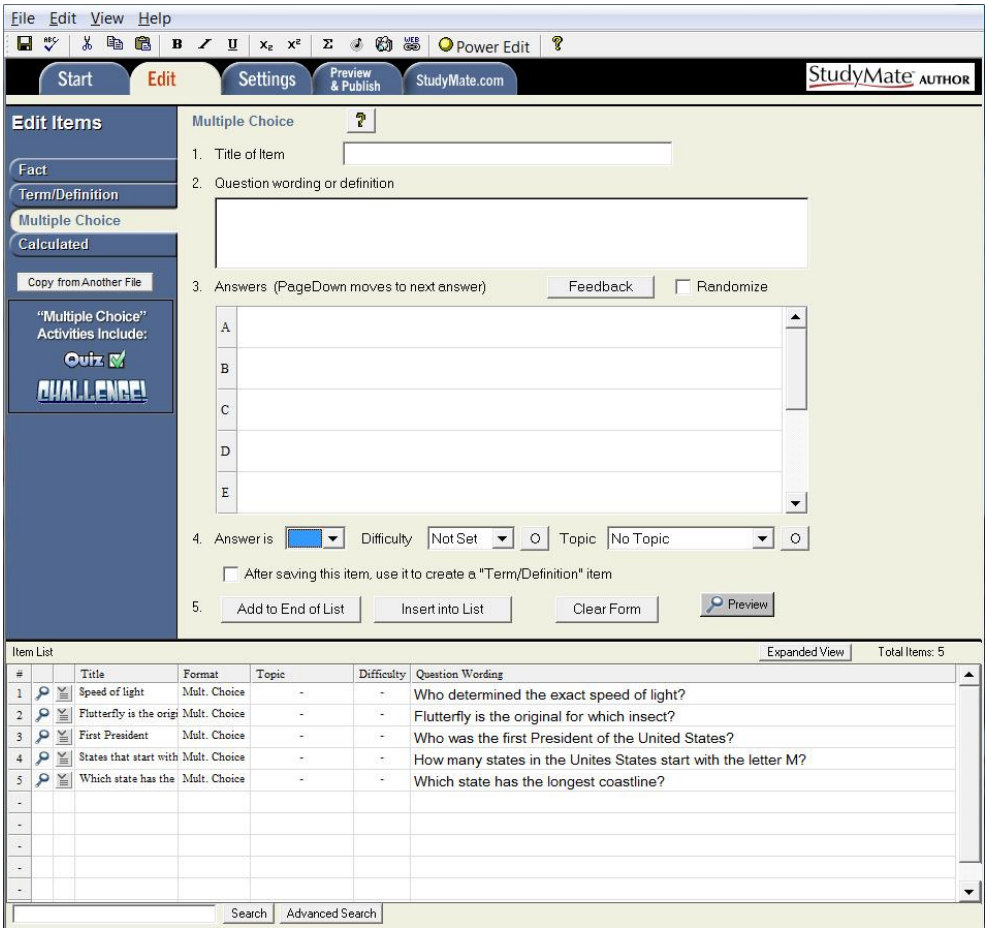
Demo Movies - http://www.respondus.com/products/studymate/demos.shtml

Importing your StudyMate Content into Laulima:

Once you have created your StudyMate content you can publish it to a flash file that can be imported into your Laulima course. The easiest method is to import the SWF file into the Lessons tool in Laulima.

Exporting out your StudyMate files:

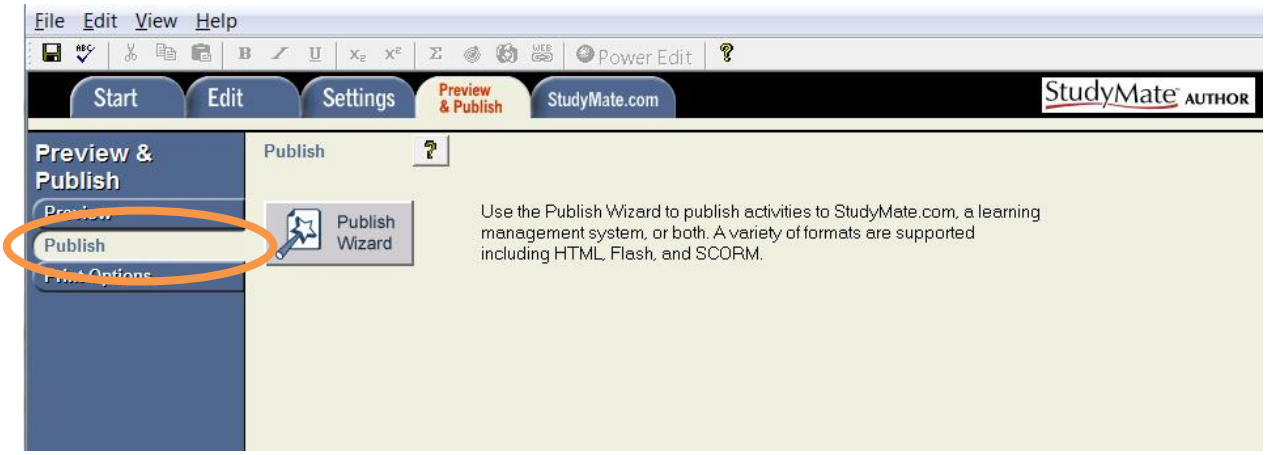
1. Complete adding/importing all questions/facts to your StudyMate file. Check to ensure that all answers are correct.



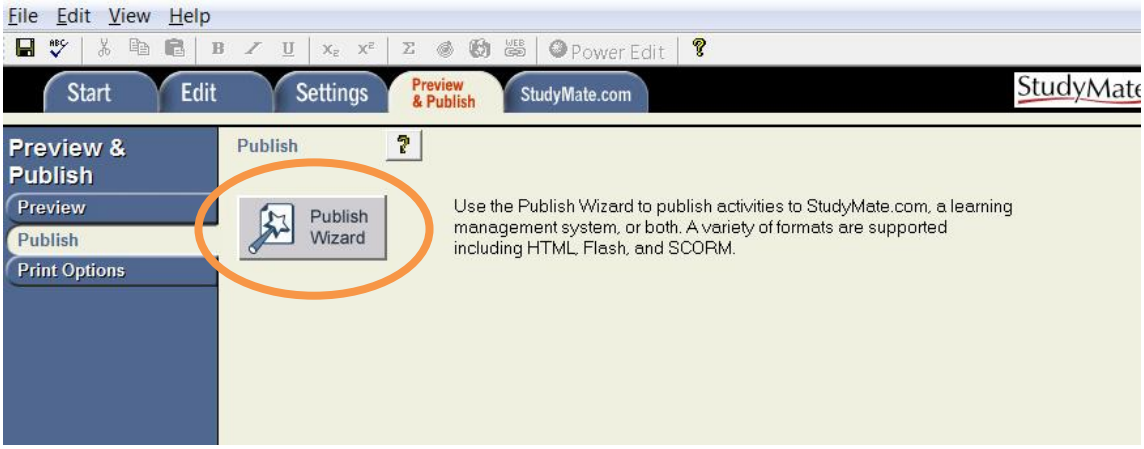
2. Once every item has been checked, click on the "Preview & Publish" tab at the top.



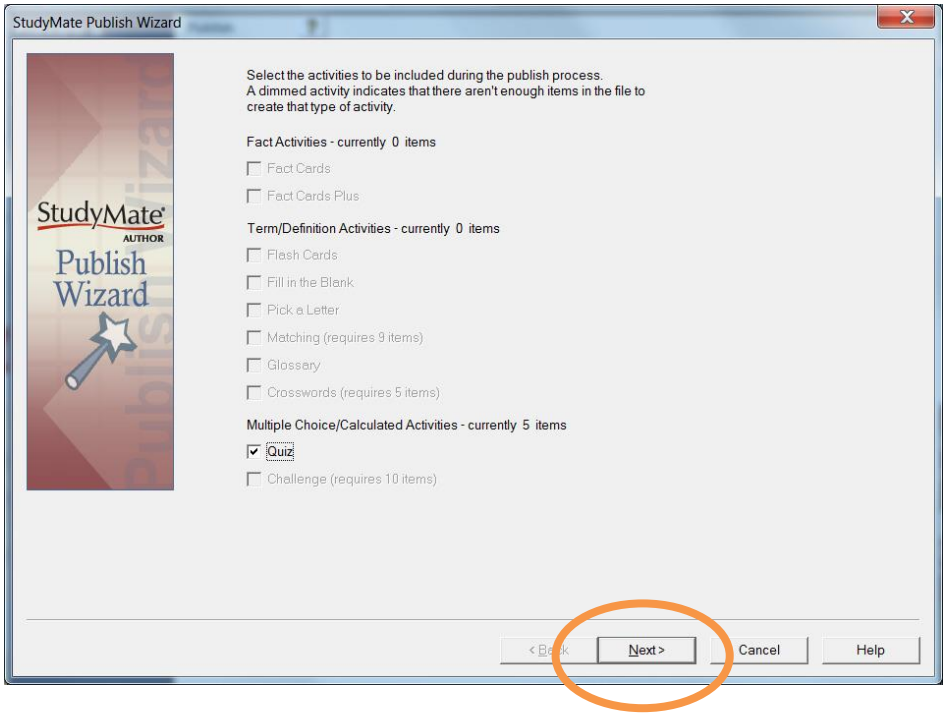
3. On the “Preview & Publish” tab, click on the “Publish” tab on the left.



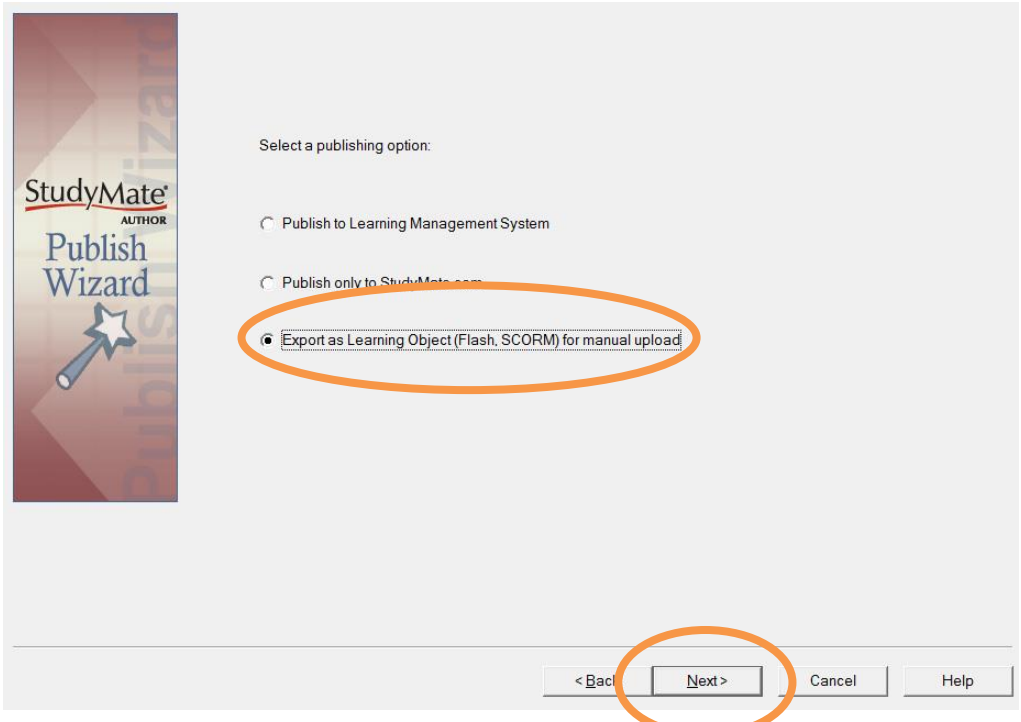
4. Next click on the “Publish Wizard” button.



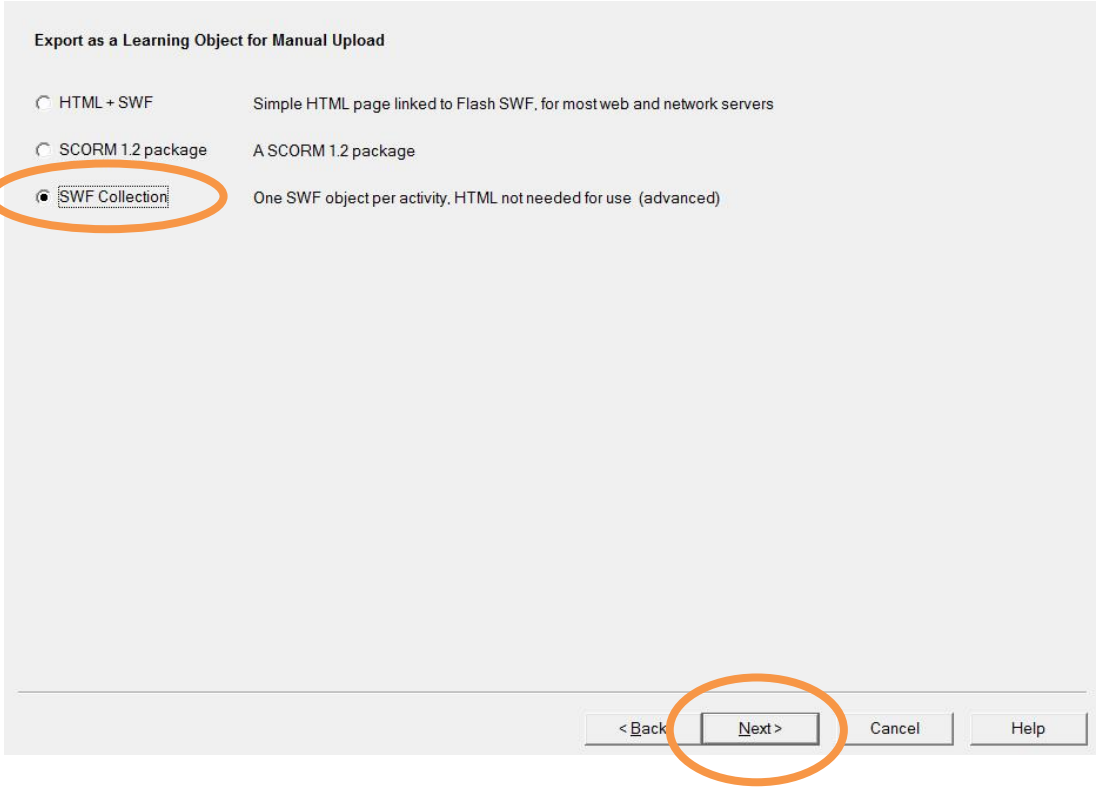
5. Depending on the type of questions you added, different options will be available for you to select. Select all that you would like to have available and click the "Next" button. In this example there are only five multiple choice questions which only allows for the Quiz type.



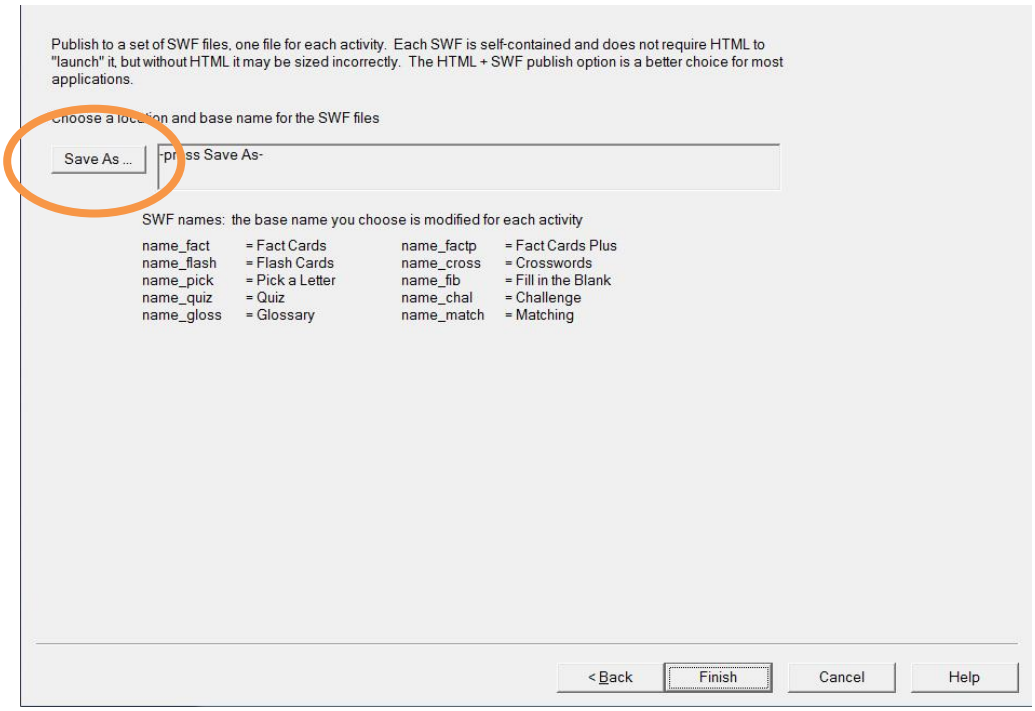
6. Select the option "Export as Learning Object (Flash, SCORM) for manual upload" and click the "Next" button.



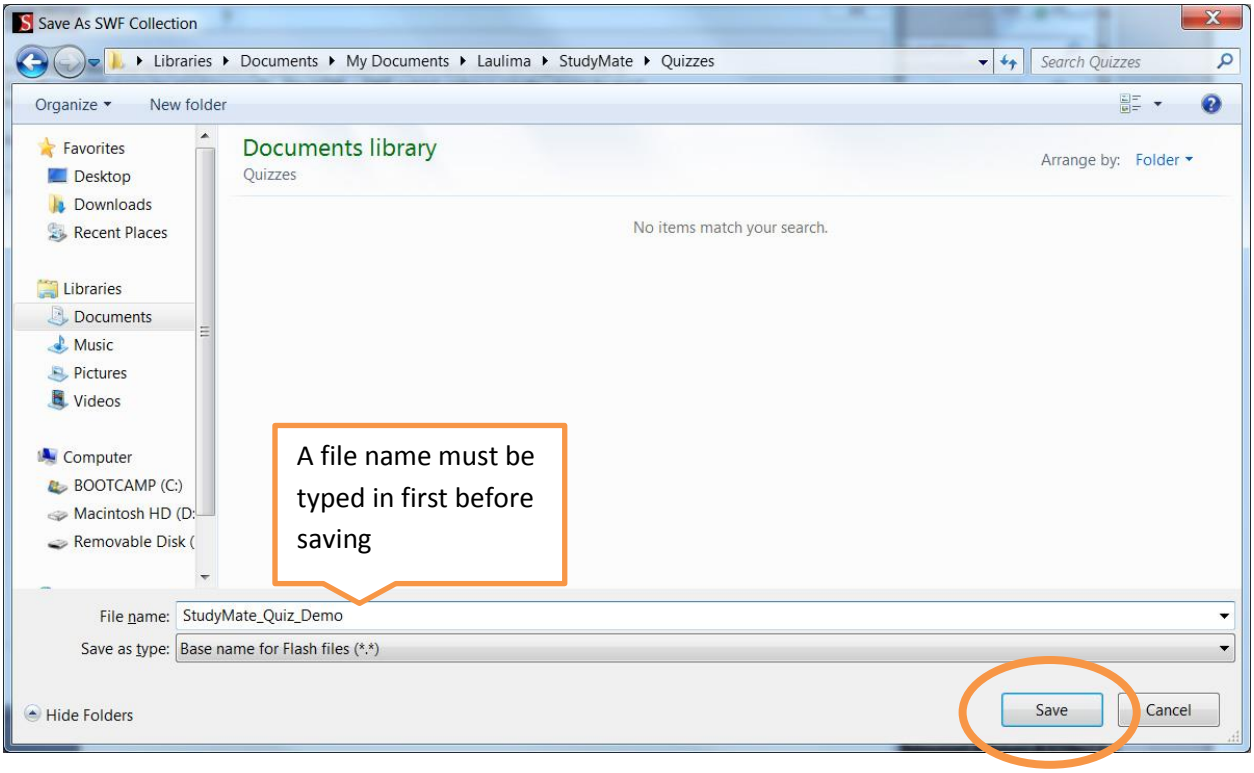
7. Select the option “SWF Collection - One SWF object per activity, HTML not needed for use (advanced)”. Click the “Next” button.



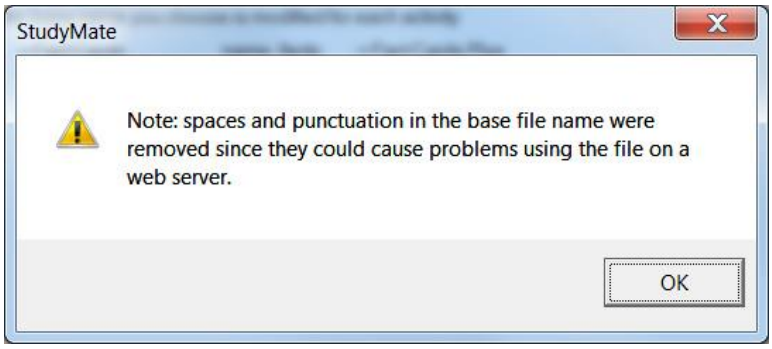
8. Click the “Save As” button.



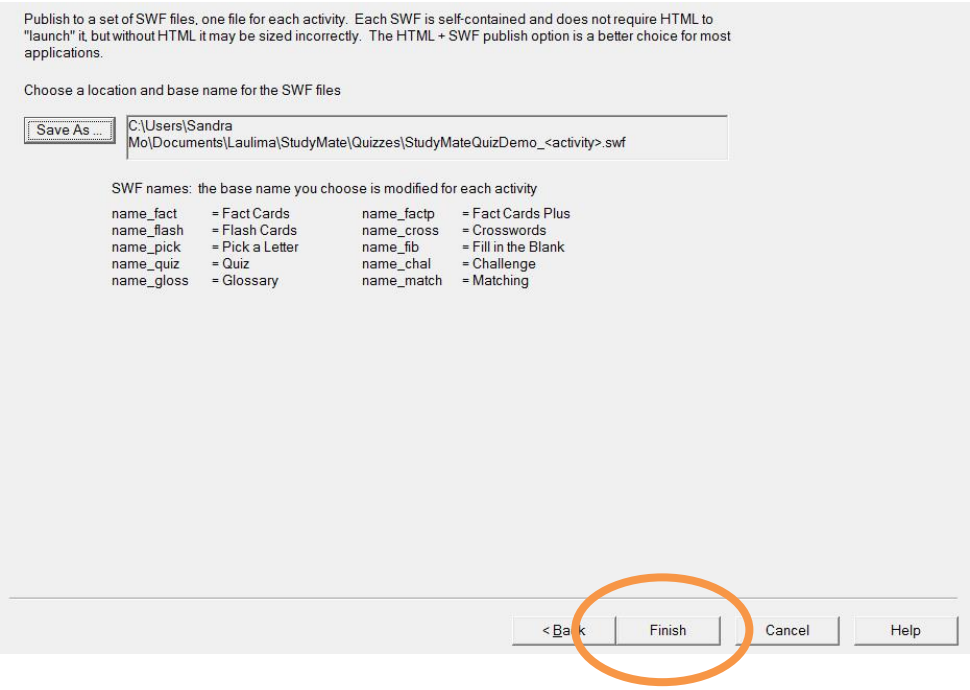
9. Select a location you would like to save your file on your computer, such as your Desktop. Type in a name for the file and click “Save”.



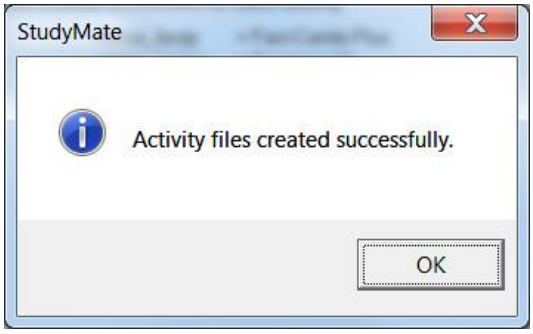
10. You may receive this warning if you added spaces or punctuations in the file name.



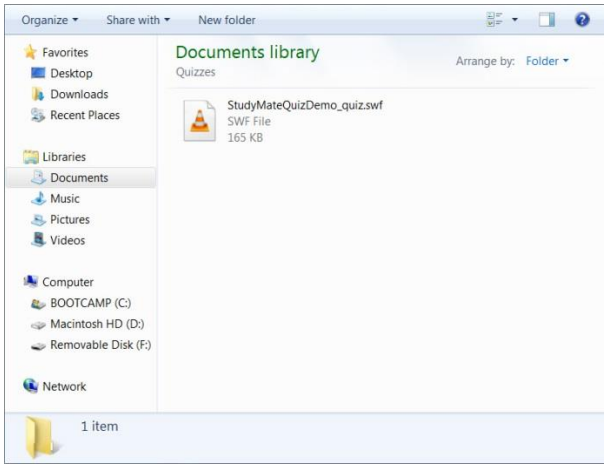
11. When done, click the “Finish” button.



12. Your StudyMate activity file should then be saved to the location you selected.



13. You should then see the new SWF file.

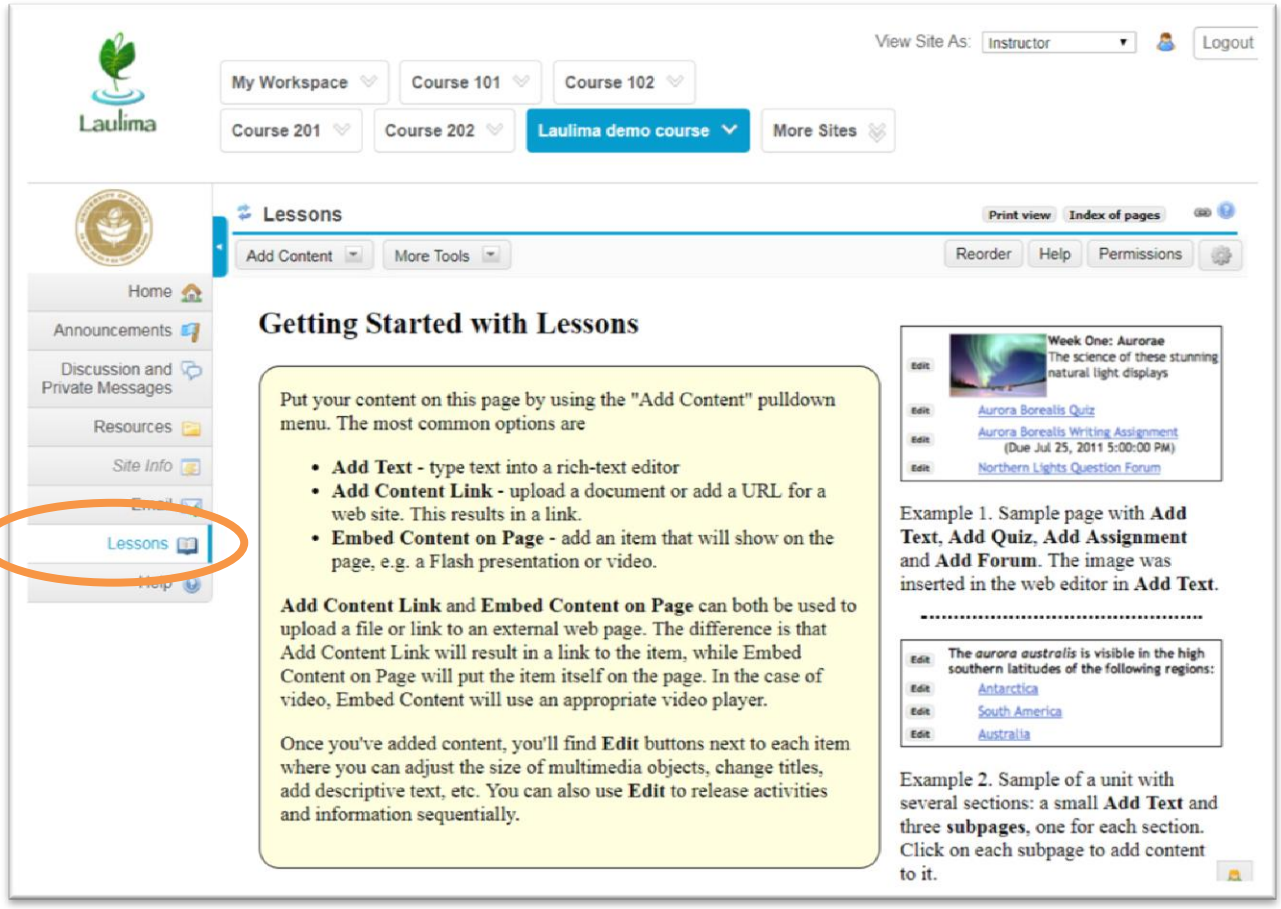


Importing your StudyMate files into Laulima:

Now that you have the exported SWF file saved on your computer, login to your Laulima account and go to the course site you wish to add the StudyMate activity to.

1. As mentioned earlier, this tutorial will show you how to import your StudyMate files into the Lessons tool. There are other ways that the StudyMate content can be added. However, this tutorial covers adding StudyMate using Lessons.

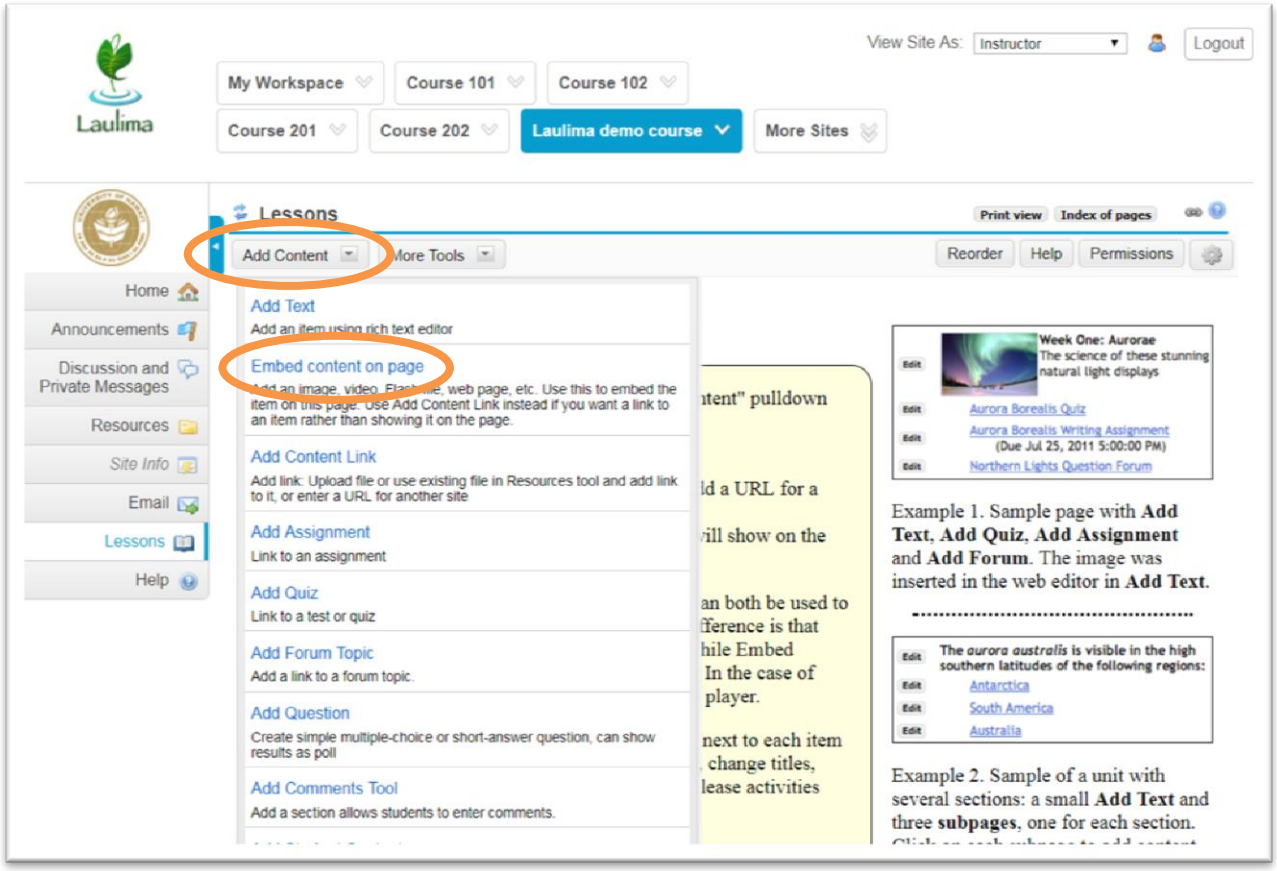
   In your course site, if you haven't already done so, add the Lessons tool.



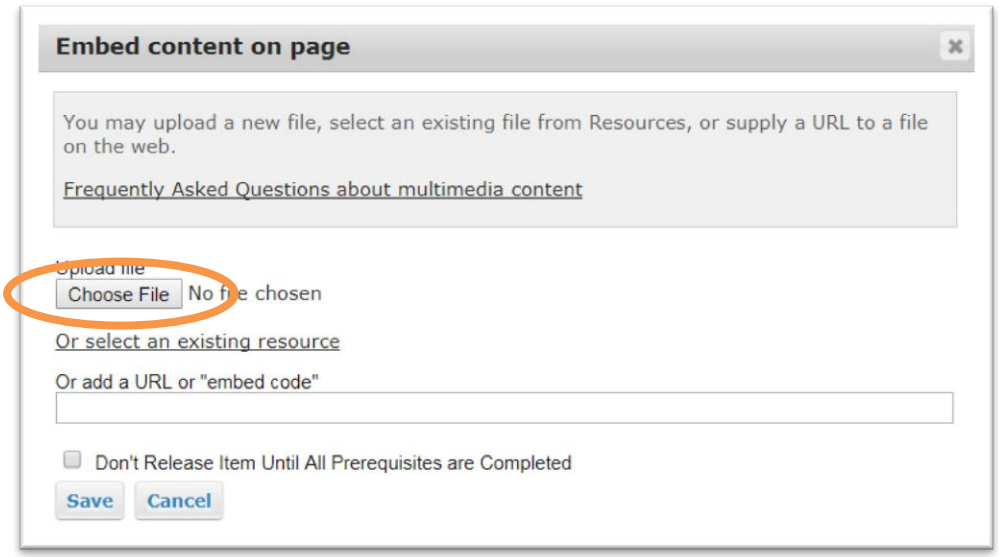
If you are not sure of how to add tools to a Laulima course, please refer to the online tutorial at the URL below.

http://www.hawaii.edu/talent/laulimatutorials/laulima_tools_usage.htm

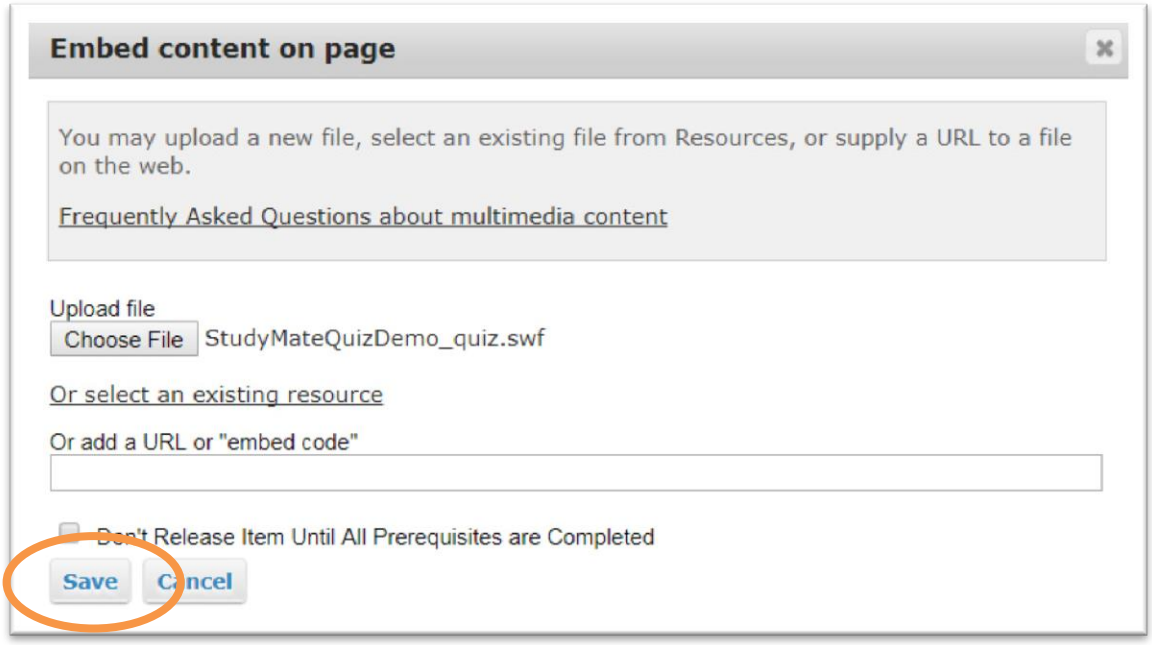
2. At the top of the Lessons tool, click the “Add Content” drop down menu and click on “Embed content on page”.



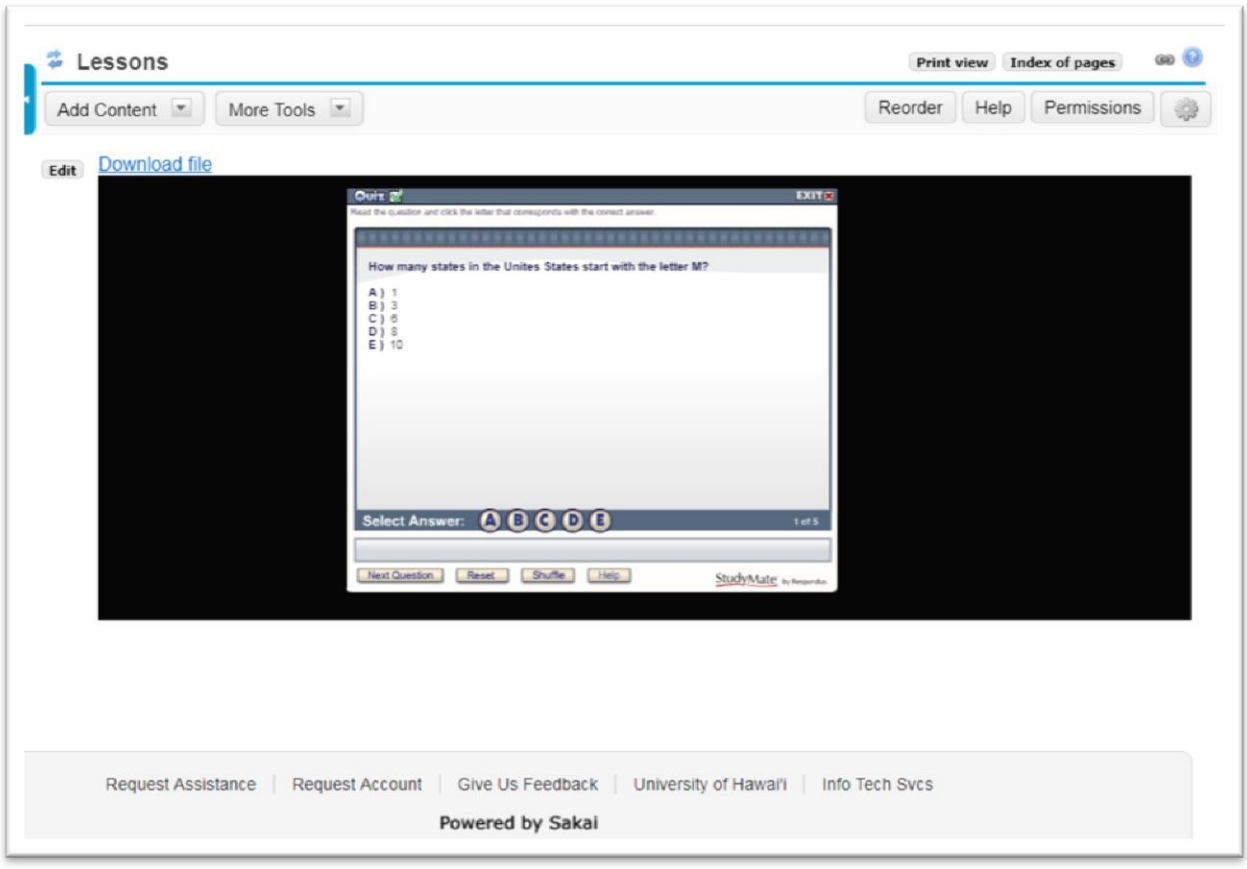
3. On the “Embed content on page” pop-up window that appears, click the “Choose File” button to add the StudyMate SWF file you created.



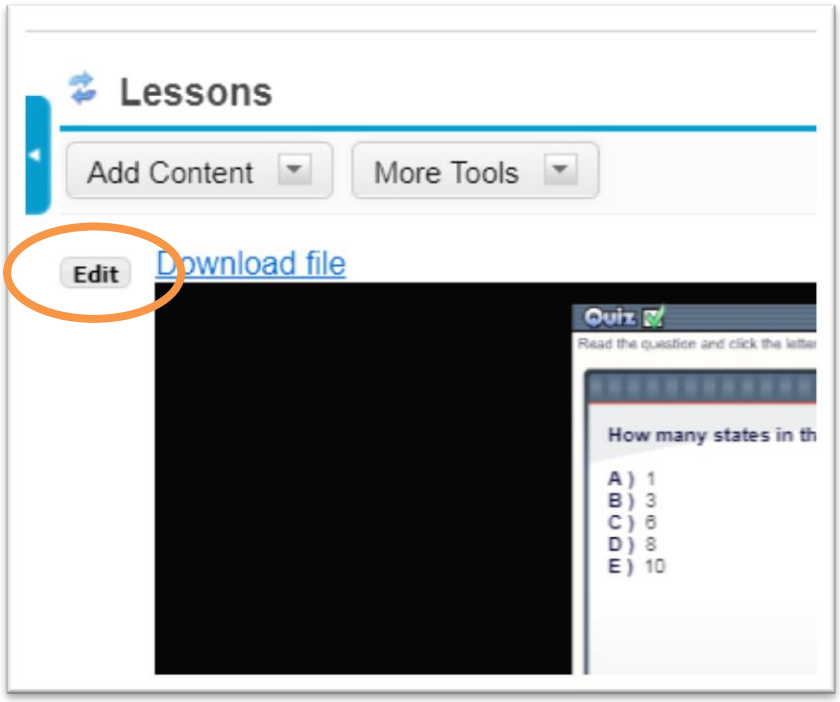
4. After selecting the StudyMate file, click the “Save” button.



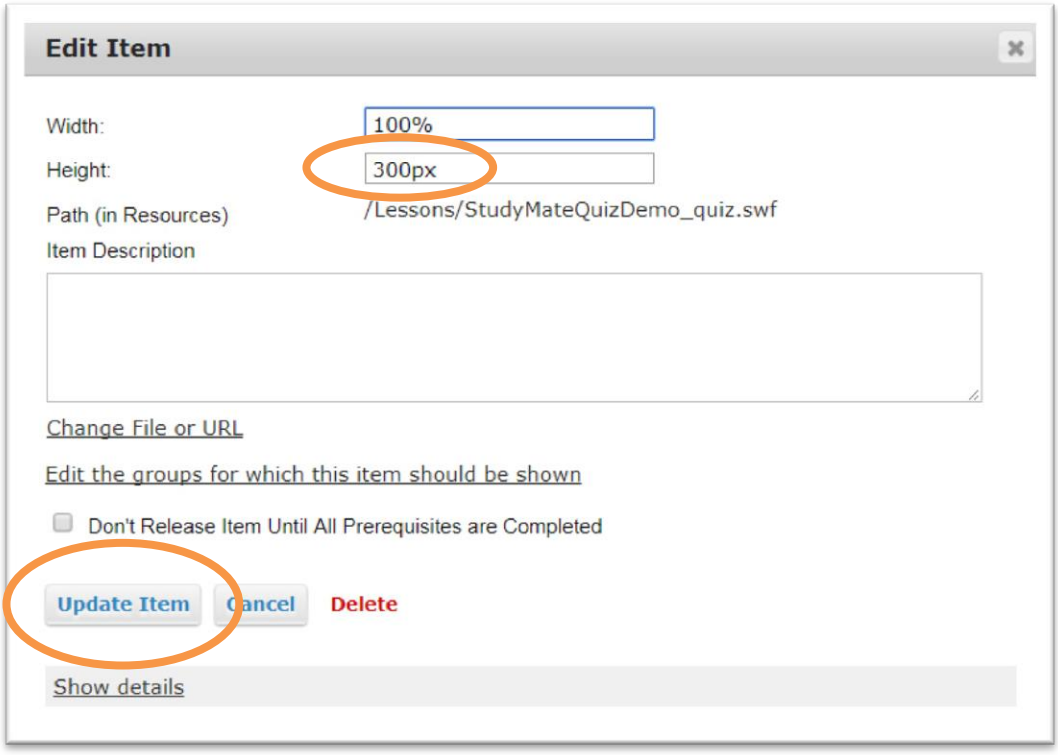
5. You should now see your StudyMate activity appear in the Lessons tool.



6. By default the height of content added to the Lessons tool is 300 pixels. This may cause the StudyMate activity to appear too small. To change the height, click on the "Edit" button to the left of the activity.



7. Change the amount of pixels for the height of the content. A suggested amount would be about 500 pixels. Once you've changed it to the desired amount, click the "Update Item" button.



8. This may help students view the activity better.

